# Participating in COST ACTION INDCOR no.

lead researcher Immersion&Interaction Hub

Moholy-Nagy University of Art and Design







M O H O L Y - N A G Y művészeti egyetem

university of art and design budapest







# Aim of the action

To build a network for the interdisciplinary study of the potential interactive digital narrative has as a means to addressing complexity as a societal challenge by representing, experiencing and comprehending complex phenomena and thus also address the issue of 'fake news'.

(December 2019-June 2024)





Role

# CG member STSM Grant Awarding Coordinator





STSM

## Short Term Scientific Mission

- 5-30 days short term research grant to collaborate with other scientists



### **Meeting organization**

# Local meeting organizer in Budapest (September 2021 with Zip-Scene Conference)





#### Outputs

Encyclopaedia
Stakeholder meetings
Whitepapers for
policy makers
Summer school
ComplexityJam (game jump)



### Outputs

# Collaboration with World Economic Forum







Continuation

Applying for new COST Action
Participation in similar topic COST Actions
Forming a consultation network

### **Benefits**



- Established network of researchers
- Possible new collaborations
- Understanding international research contexts
- Publications
- Interdisciplinary out-of-academia collaborations







